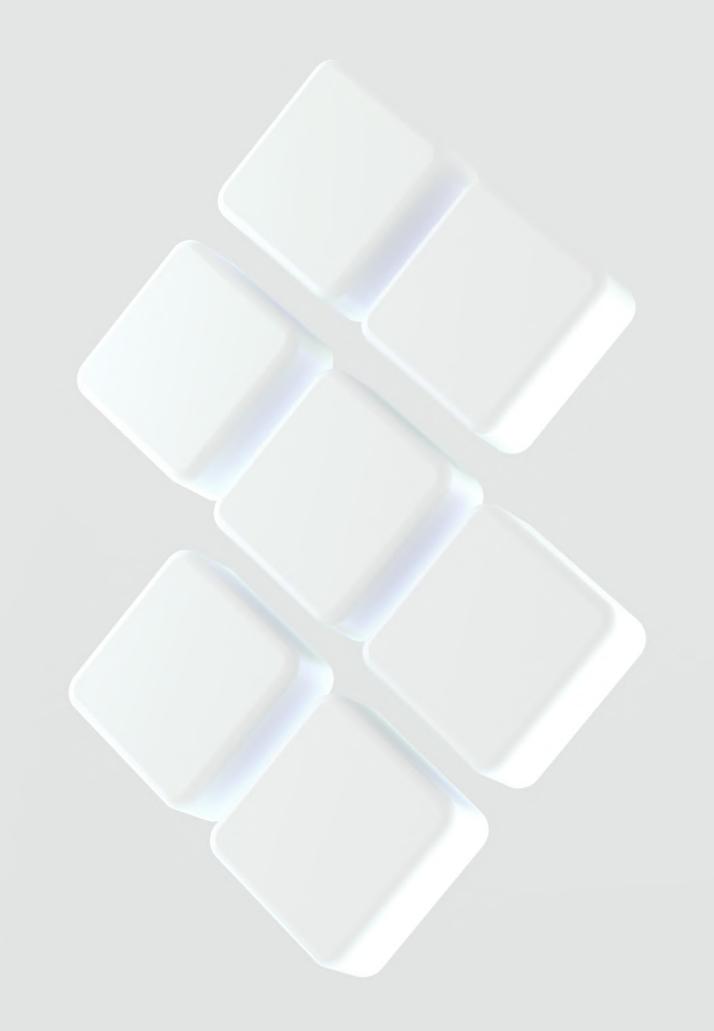


MAC APPS

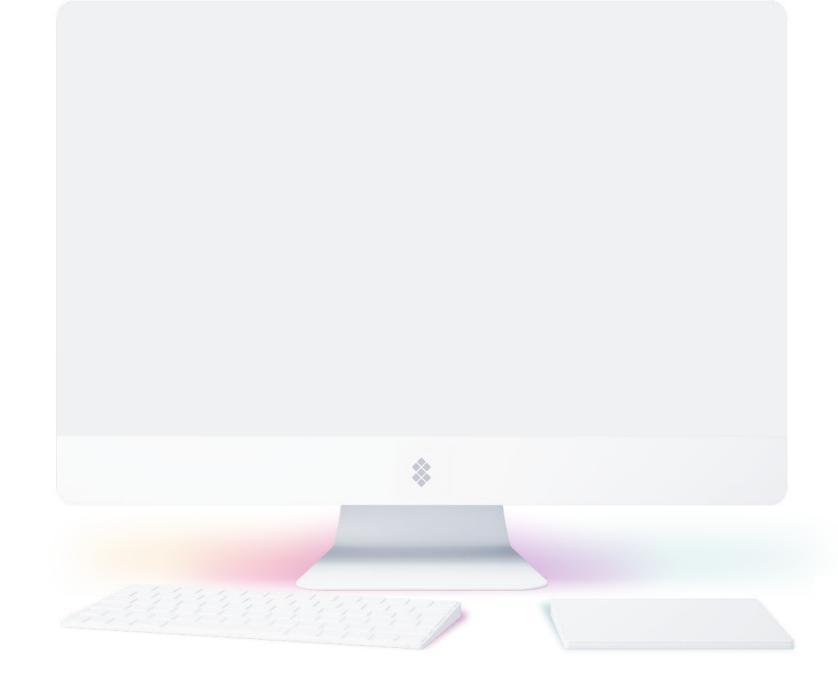


Intro to Mac Apps Report

This first-ever report specifically on Mac apps looks at our relationships with our software, why some end up in our docks, and just how much they cost the average user.

This is a survey by Mac users, and for Mac users, but will be especially interesting for Mac developers. App reviews, social media and customer support are fantastic communication tools for learning about customer needs.

We want this to be another tool to help them make their amazing Mac apps even better, by shedding more light on what real users really want in their software.



Key Takeaways



More than 54% very closely or closely identified with the statement that their Mac apps make them more productive



Mac users have shelled out an average of \$36 on apps over the last 12 months



Apple Silicon owners are eager to unlock the full potential of their computers, with 73% saying native support is very important or important in their apps



The #1 factor for Mac users to choose a new app is security

Audience

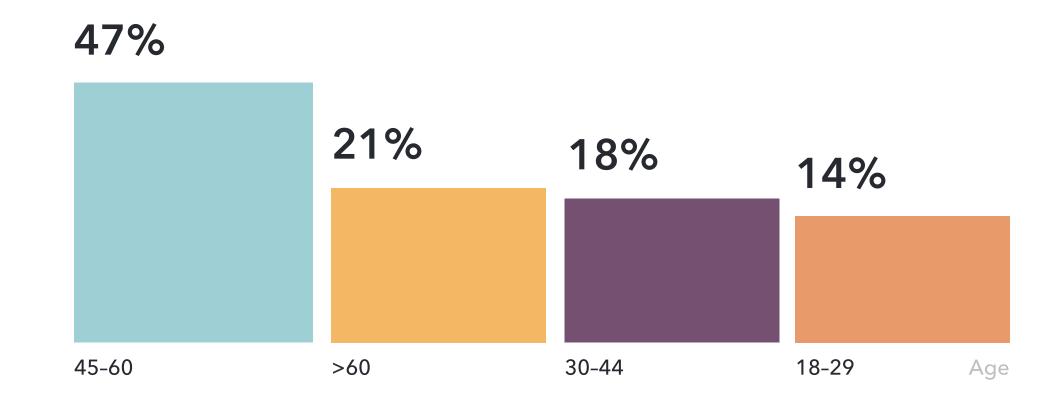


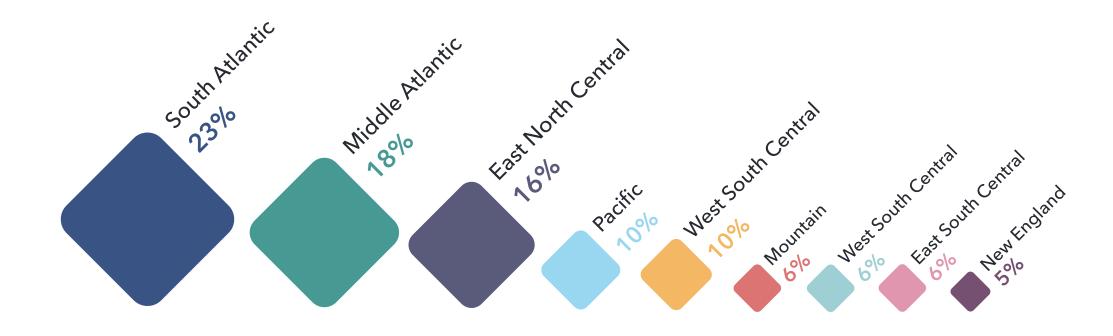
The survey had 462 participants, all of which identified that they have used Mac computers.





Female 56%





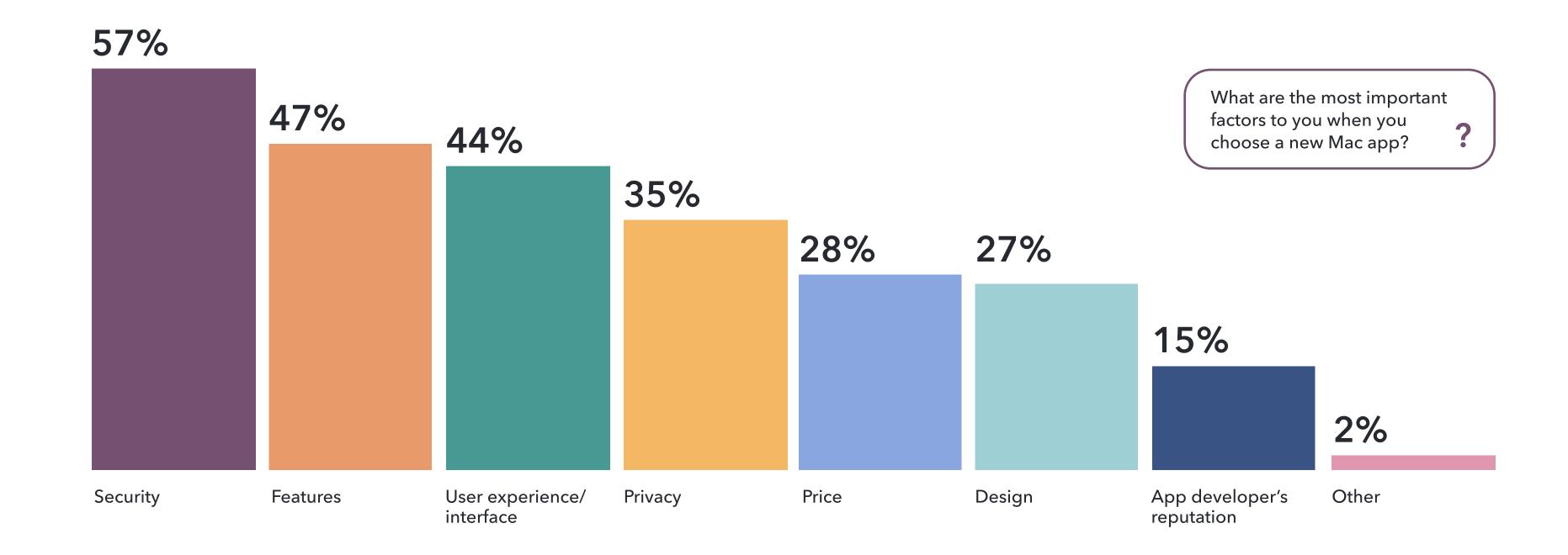
App Arsenal

The typical Mac user has a wide array of apps at their disposal, with an average of 31 installed, about a third of which they use on a daily basis.



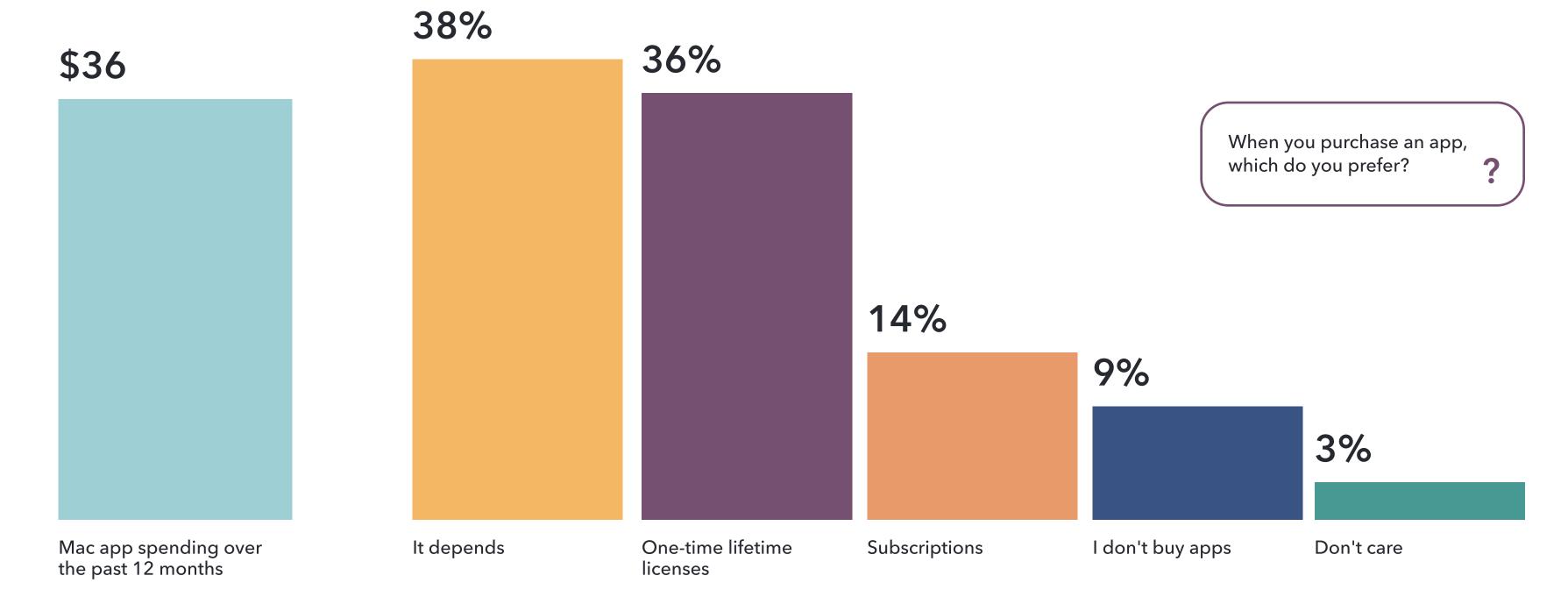
Safety First

Security, features, and user experience are the three most important factors that influence a user's decision while choosing a new Mac app.



Apps That Don't Break the Bank

Mac apps aren't budget-busters for most, costing an average of \$36 in the last 12 months. While many are open to both licenses and subscriptions, a large group clearly prefers one-off purchases.





Mac apps make their users feel more productive.



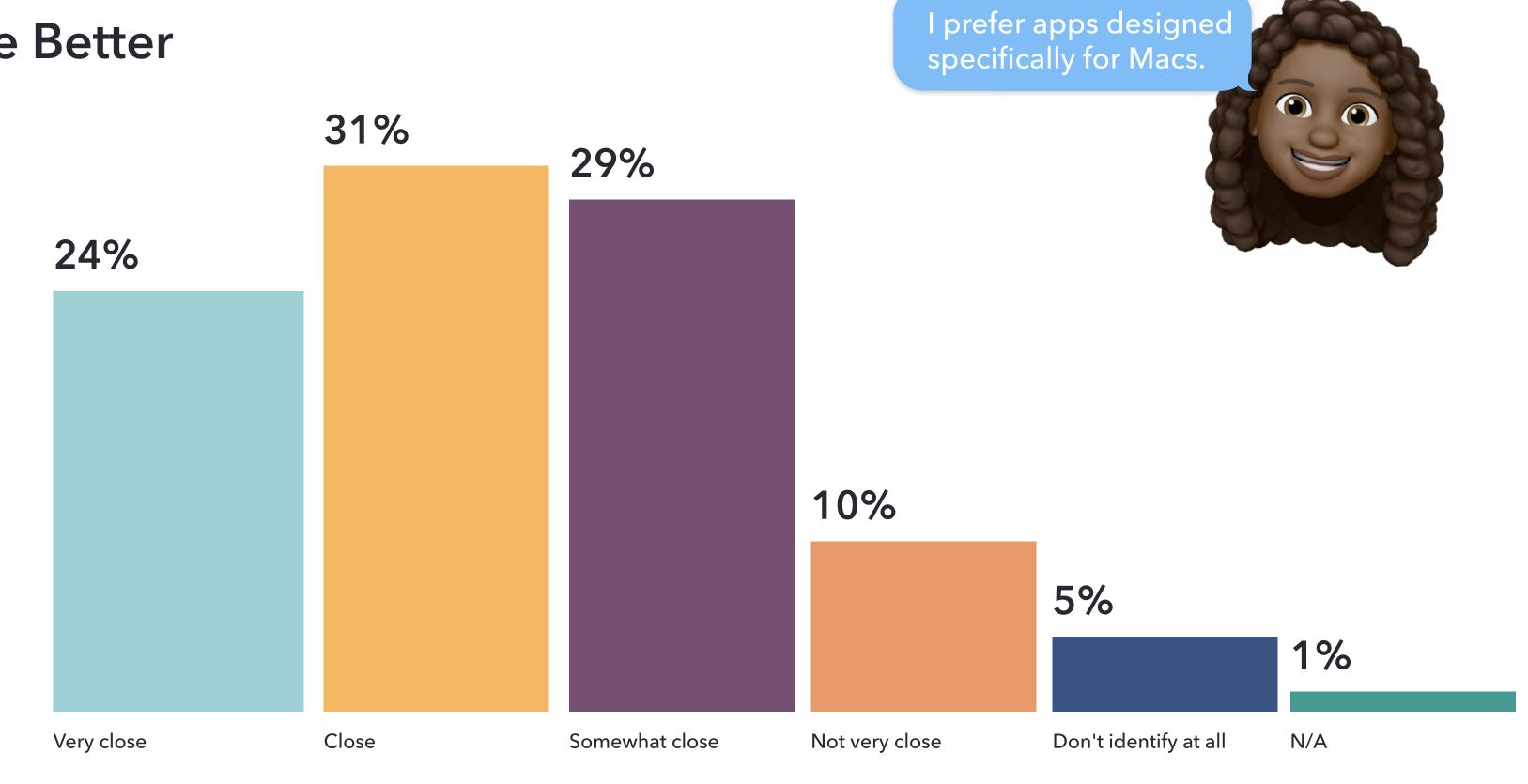
Mac users would miss their apps if they couldn't use a Mac.

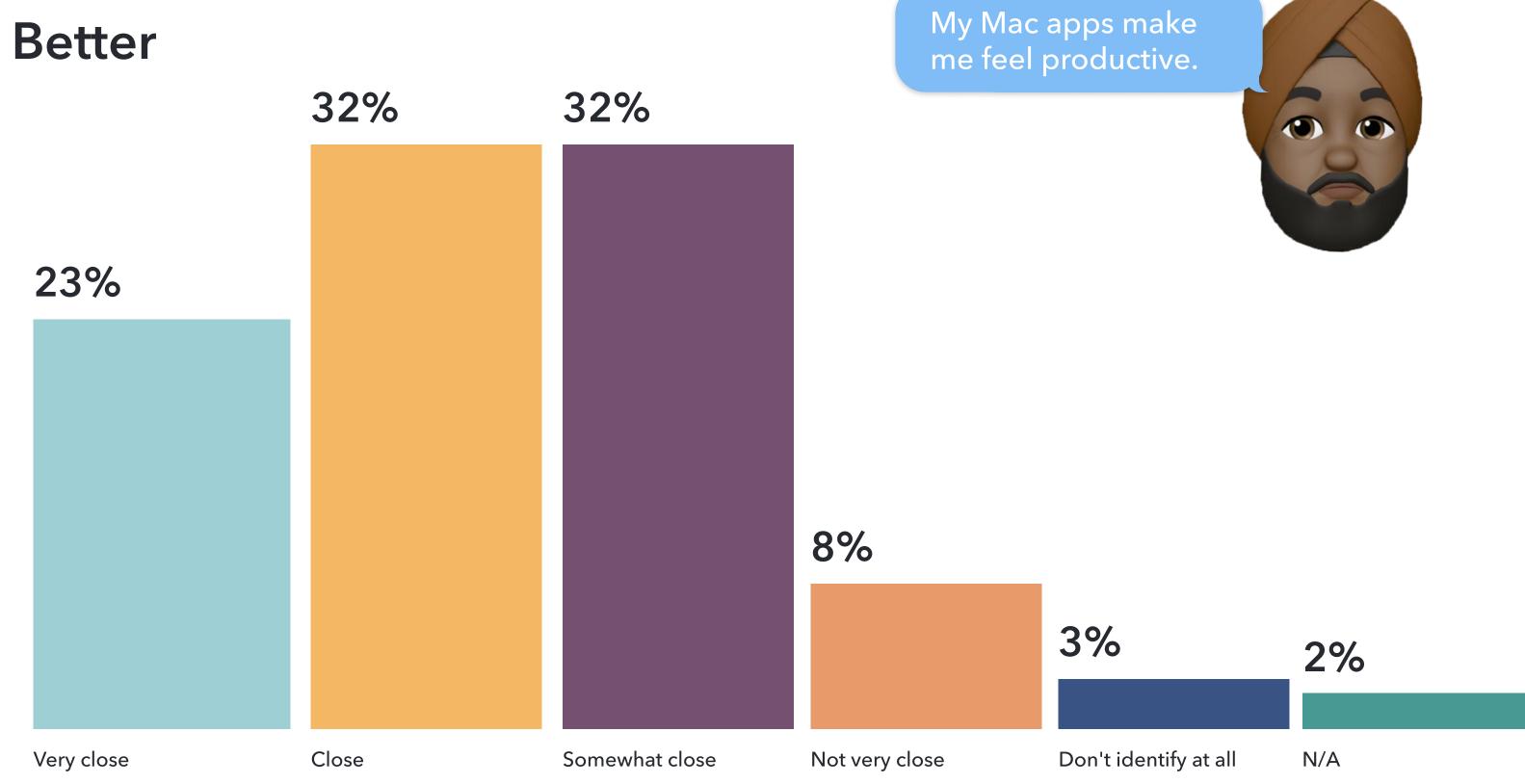


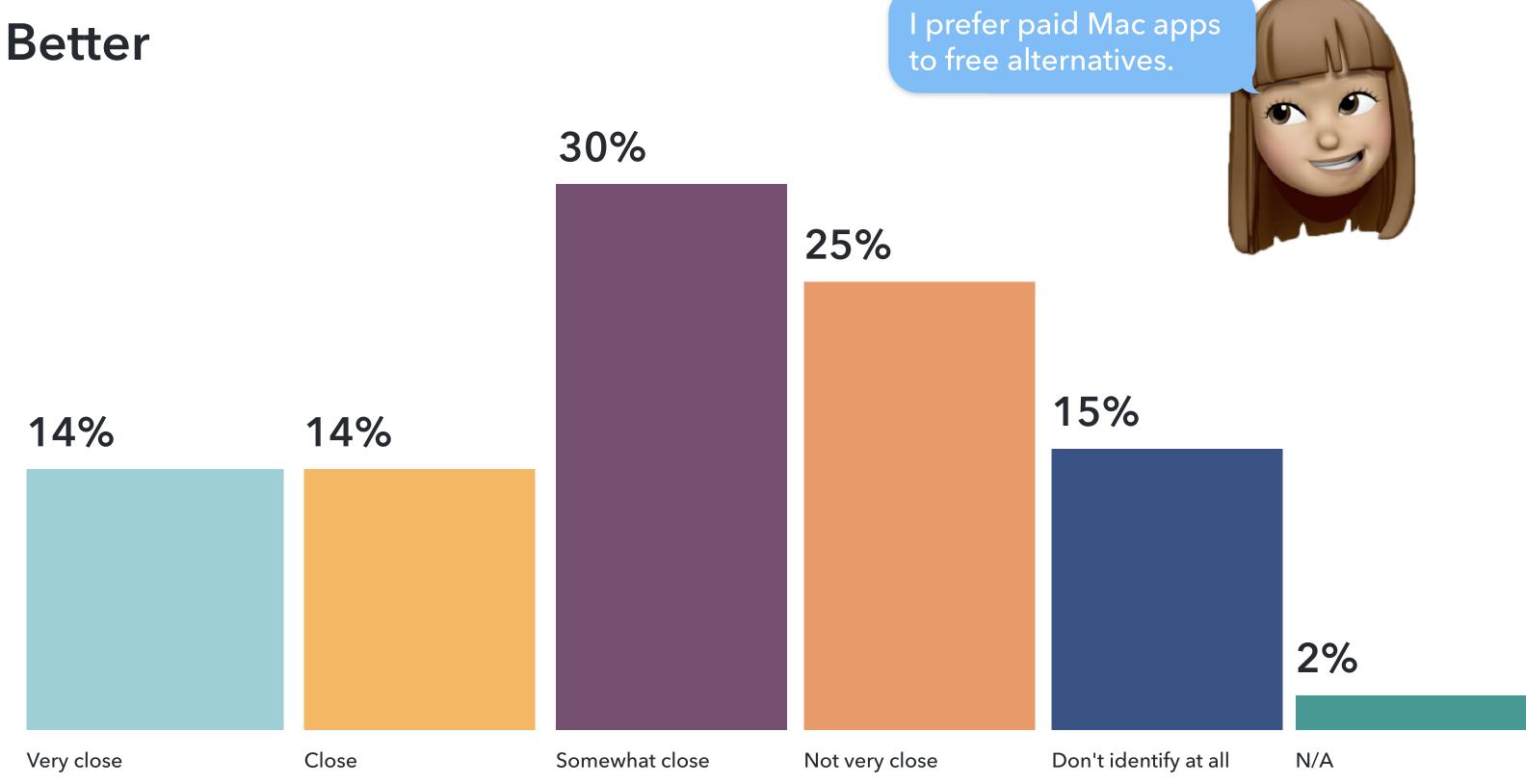
Native apps are preferred by Mac owners.

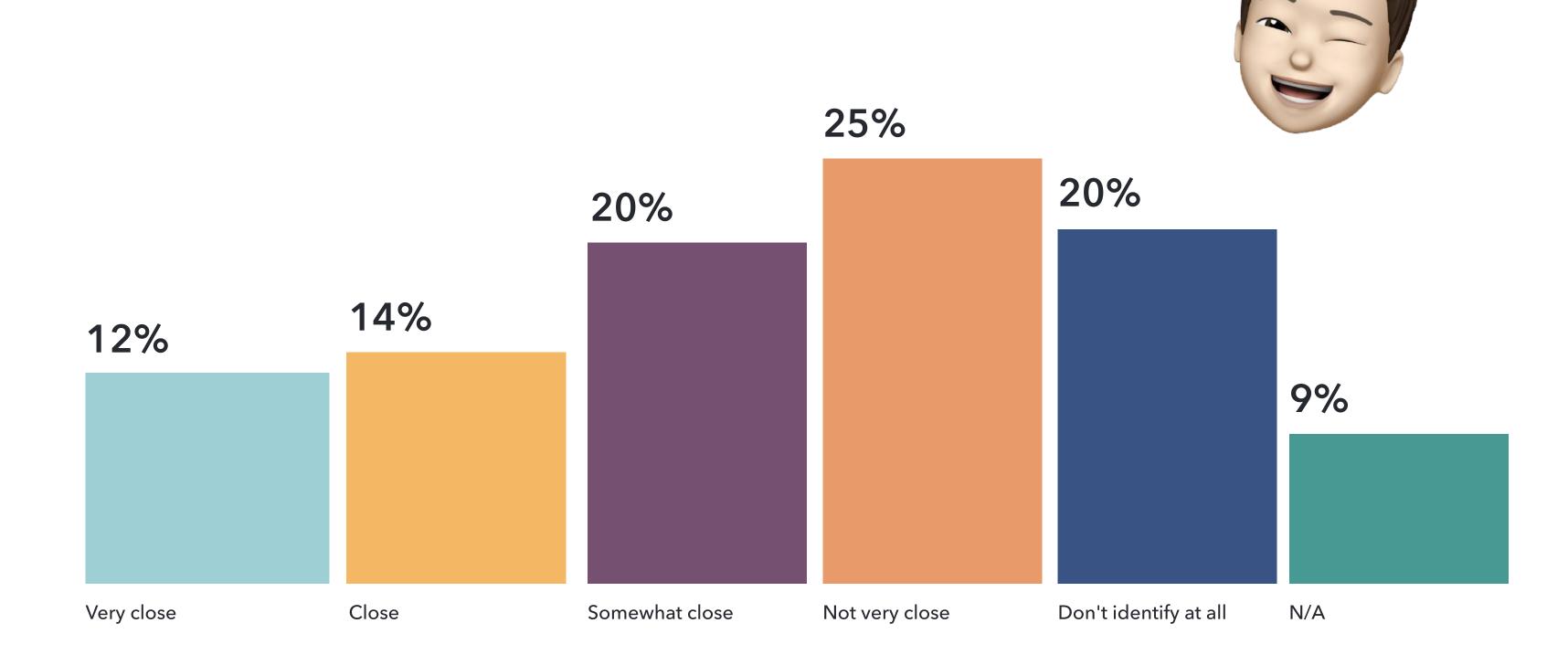


Mac users prefer apps designed specifically for Macs.



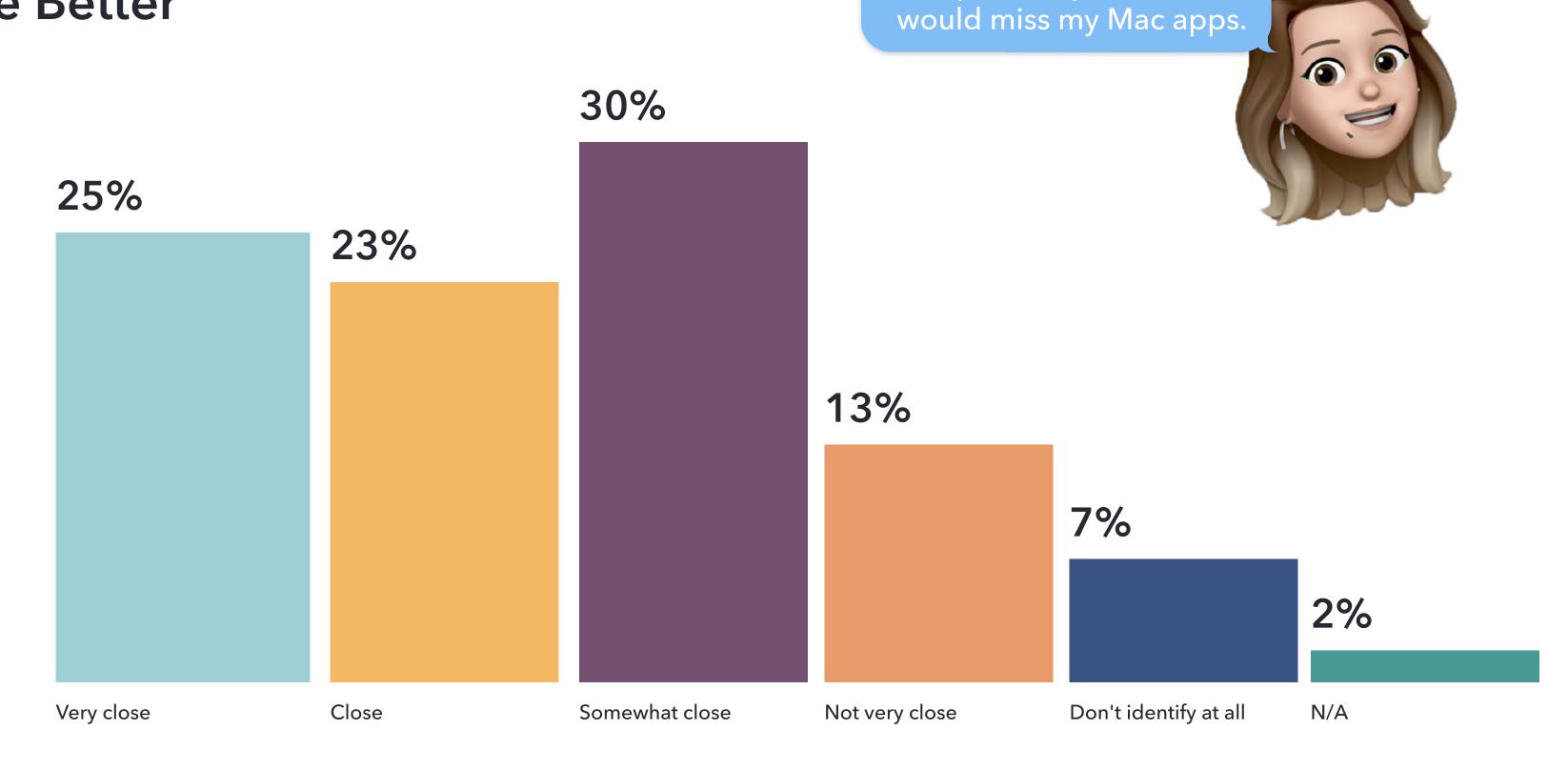






I've spent more money on Mac

apps in the last 12 months than the previous 12 months.

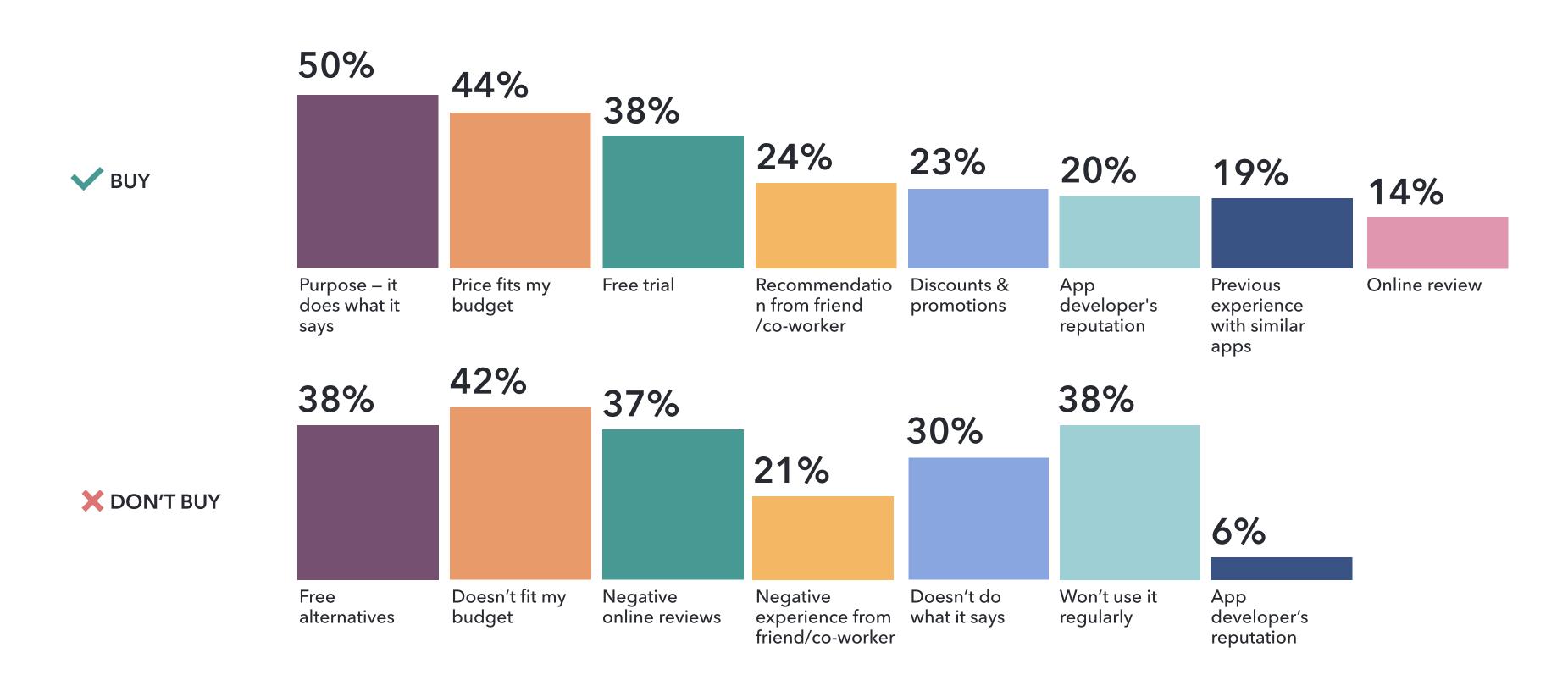


If I couldn't use a Mac

computer anymore, I

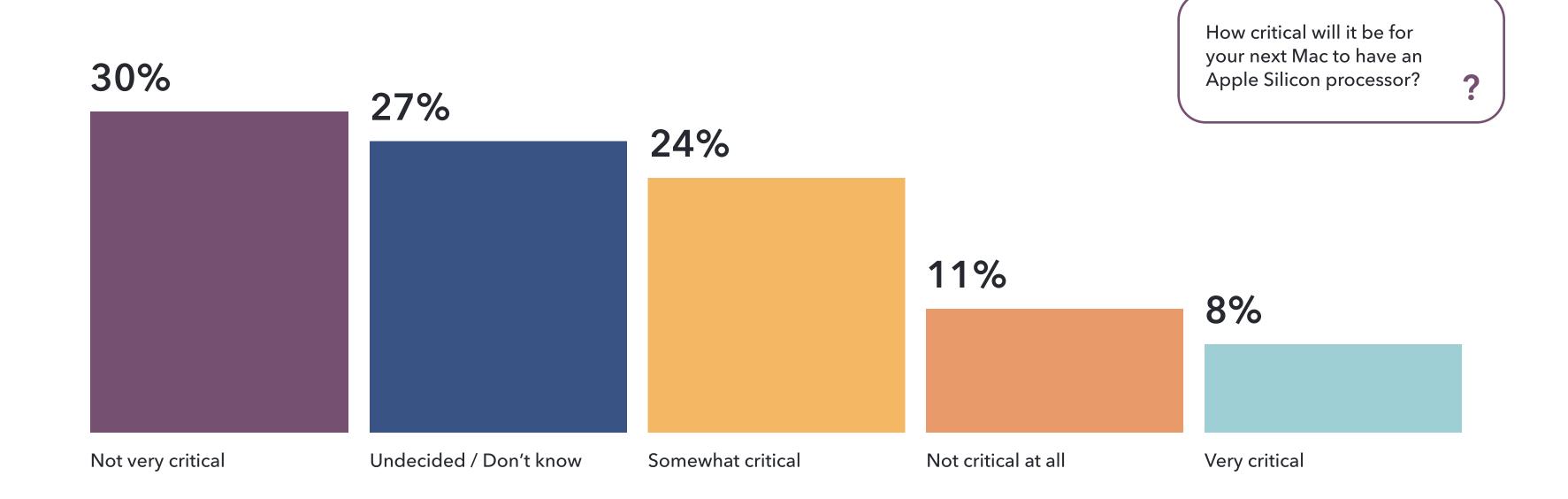
The App Purchase Decision

Purpose, price and the availability of free trials are key reasons to buy apps, while there are many more factors competing to discourage a purchase.



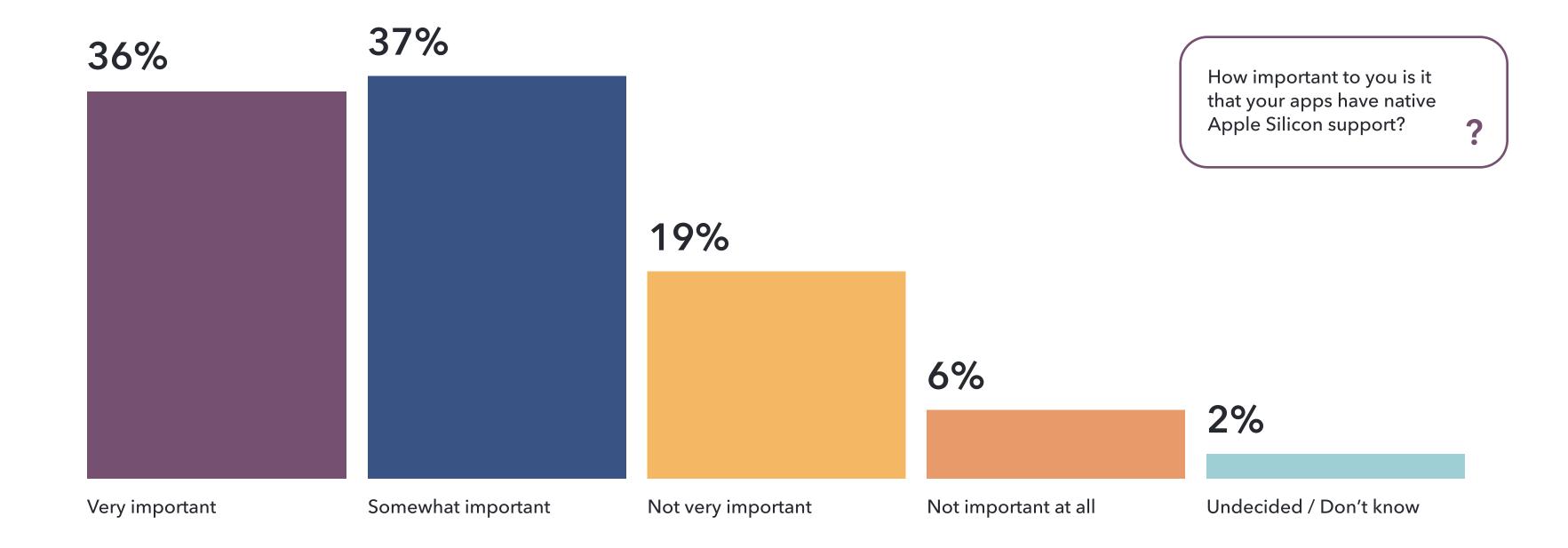
Apple Silicon: The **Market is Ready**

More than 30% of respondents said an Apple Silicon processor would be "very" or "somewhat" important in their next Mac.



Apple Silicon: The **Market is Ready**

At the same time, early Apple Silicon computer owners overwhelmingly said native support in their apps was "very" and "somewhat" important.



Mac Pro

Mac Preferences

Macbook Pros and Macbook Airs are the most popular choices for personal computers. Users attributed their 💙 of their Macs to superior performance, high quality and ease of use.

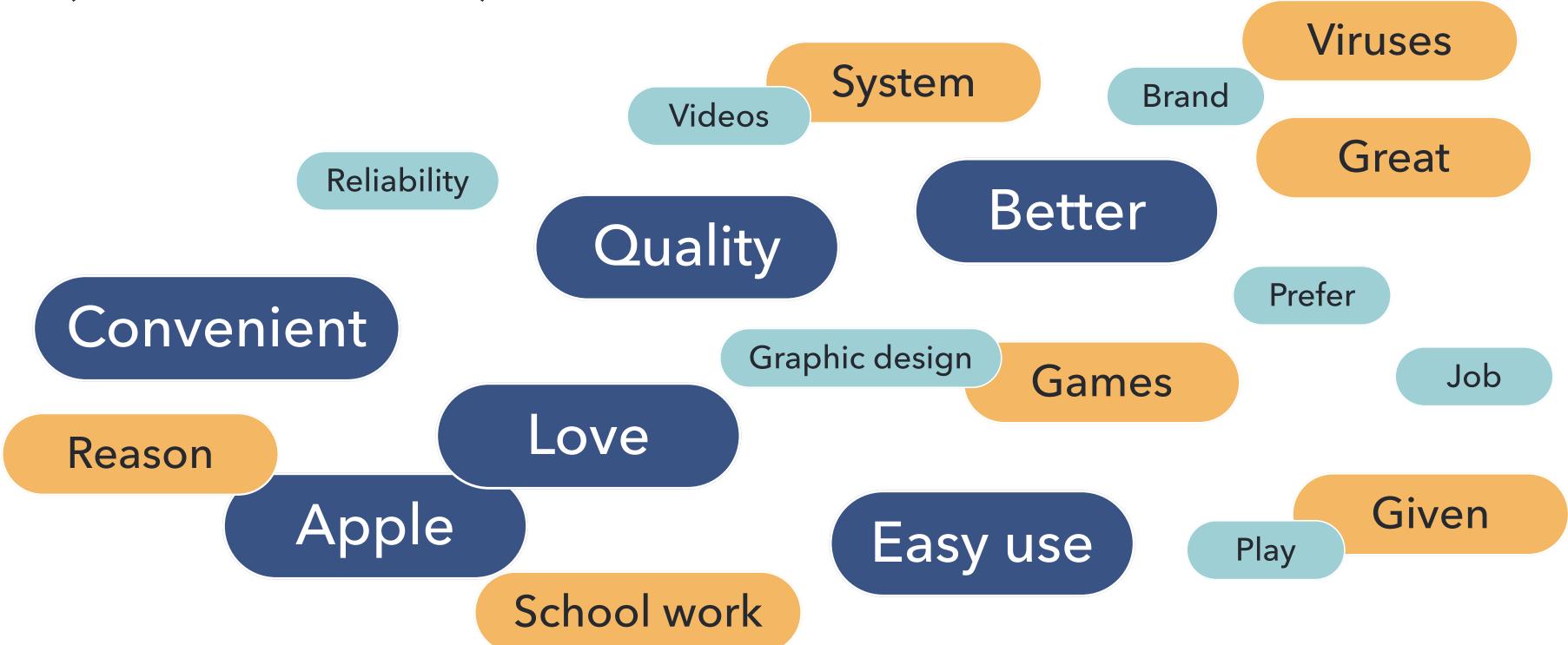
20%

iMac

42% Macbook Pro

33% Macbook Air

What is your primary reason for using a Mac computer (vs. the alternatives)?



Methodology

Thank you for reading the summary report for the first-ever Mac Apps Report by Setapp We hope you learned something interesting and enjoyed your time with it!



The survey ran from April 14-15, 2021.