

A look at the EU iOS market

According to the Setapp Mobile Research, March 25 – April 5, 2024, the top non-gaming categories that users in the EU are prepared to pay for are: productivity, finance, health and fitness apps.

App categories users would pay for

- Music, video, sports streaming
- Video games
- Photo editing, photo filters, story creation
- Finance-focused apps
 News (The New York Times,
 The Wall Street Journal, Les
 Échos, etc.)
- VPNs
- Productivity/time trackers
- Trello-like apps
- Apps to make presentations
- Note takers
- Language learning
- Travel

- Weather
- Dating
- Music making and learning (guitar apps, DJing)
- Fitness and workout
- Health-related apps
- Diets, nutrition, meal tracking
- Cooking
- Meditation and relaxation
- Stories for children
- Simple Al apps
- Specific functional apps
 (TeamViewer, Adobe Acrobat Reader, Simple Transfer, CoinSnap, etc.)

